Optimization for Machine Learning – CSED490Y Week 01-2: Introduction

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POSTECH

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a quick recap of the course logistics

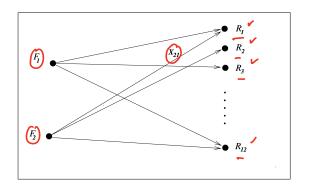
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Some examples:

- investment portfoilo for high rate of return
- manufacturing for efficient design and operation of production processes
- circuit design to optimize the performance of electronic devices
- computer program to learn from experience with respect to a certain task

Suppose you want to optimize for a transportation problem.



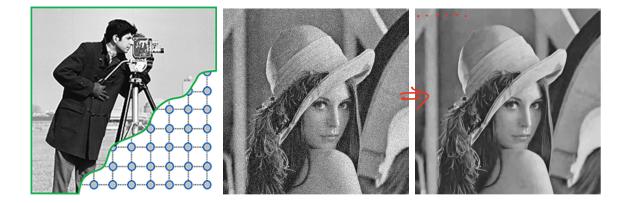
- There are two factories (F₁, F₂) and a dozen retail outlets (R₁, R₂, ..., R₁₂).
- Requirements: amount of production, demand, cost of shipping, etc.
- Determine how much of the product to ship from each factory to each outlet (x_{ij}) so as to satisfy all the requirements and minimize cost?

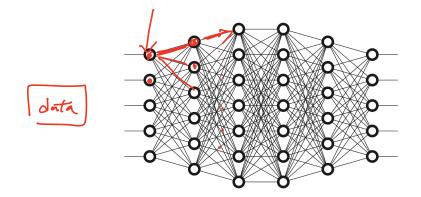
It's about finding settings for some parameters of a system to optimize something.

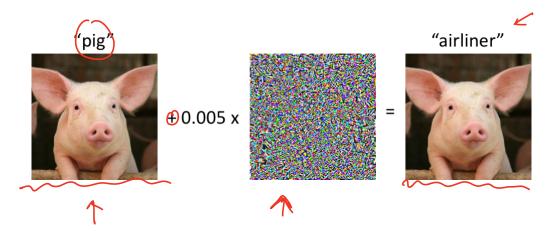
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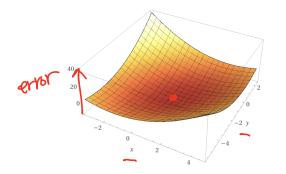
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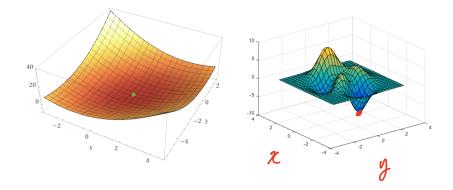
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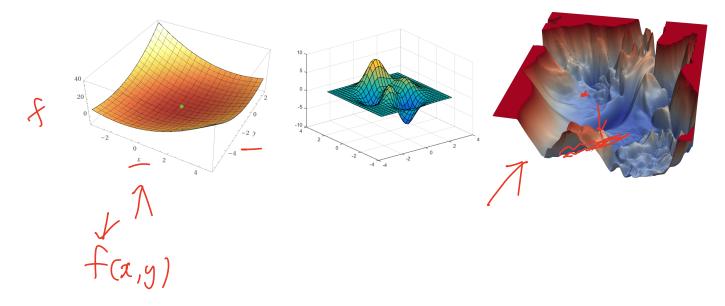












Objective

- a quantitative measure of the performance of the system under study
- profit, time, potential energy, or any quantity or combination of quantities that can be represented by a single number

Variables or unknowns / parameters

- certain characteristics of the system that the objective depends on
- find the best possible settings for these variables
- often variables are restricted or constrained

Modeling

- the process of identifying objective, variables, and constraints for a given problem
- construction of an appropriate model is perhaps the most important step
- too simplistic, not give useful insights into the practical problem
- too complex, too difficult to solve

Optimization algorithm

- usually with the help of a computer
- no universal algorithm; rather tailored to a particular type of problem
- the responsibility of choosing which algorithm falls on the user
- determines how fast or slow we can find a solution or whether we can find it at all

Optimality conditions

▶ to check that the current set of variables is indeed the solution of the problem

An optimization problem:

 $\min_{\substack{x \in \mathbb{R}^n}} \frac{f(x)}{c_i(x)} = 0, \ i \in \mathcal{E},$ $c_i(x) \ge 0, \ i \in \mathcal{I}.$

An optimization problem:

$$egin{aligned} &\min_{x\in R^n} f(x) \ ext{ s.t. } c_i(x) = 0, \ i\in\mathcal{E}, \ c_i(x) \geq 0, \ i\in\mathcal{I}. \end{aligned}$$

- x: variables, unknowns, parameters
- ► *f*: objective function
- ► *c_i*: constraint functions
- \blacktriangleright $\mathcal E$ and $\mathcal I$: set of indices for equality and inequality constraints

Example:

$$\min (x_1 - 2)^2 + (x_2 - 1)^2$$

s.t. $x_1^2 - x_2 \le 0$
 $x_1 + x_2 \le 2$

$$\chi^{\star} = \begin{pmatrix} \lambda \\ l \end{pmatrix}$$
$$f(\chi^{\star}) = o$$

Example:

$$f \in \mathbb{R}^{2}$$

(min $(x_{1} - 2)^{2} + (x_{2} - 1)^{2}$
s.t. $x_{1}^{2} - x_{2} \leq 0$,
 $x_{1} + x_{2} \leq 2$.

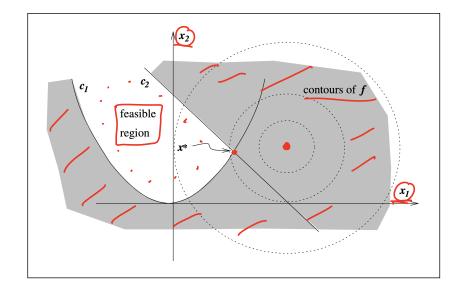
Here,
$$f(x) = (x_1 - 2)^2 + (x_2 - 1)^2$$
, $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$, $c(x) = \begin{bmatrix} c_1(x) \\ c_2(x) \end{bmatrix} = \begin{bmatrix} -x_1^2 + x_2(x) \\ -x_1 - x_2 + 2(x) \end{bmatrix}$, $\mathcal{I} = \{1, 2\}, \ \mathcal{E} = \emptyset$.

Example:

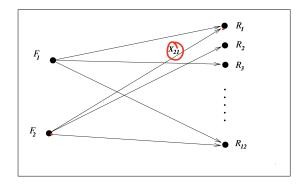
$$\lim_{x_1 \to 2} \frac{(x_1 - 2)^2 + (x_2 - 1)^2}{(x_1 - x_2)^2 + (x_2 - 1)^2}$$
s.t. $x_1^2 - x_2 \le 0$,
 $x_1 + x_2 \le 2$.

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Can we illustrate this?



Suppose you want to optimize for a transportation problem.



Modeling:

a_i: amount of product F_i produces each week
b_j: weekly demand of the product by R_j
c_{ij}: cost of shipping the product from F_i to R_j
x_{ij}: amount of product shipped from F_i to R_j

Transportation problem

Writing into a mathematical optimization forumation

► a.k.a. linear programming

may turn into non-linear programming with additional conditions

Constrained optimization (vs unconstrained)

When there are constraints on the variables.

Various forms

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Discrete optimization (vs continuous)

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When underlying model cannot be fully specified at the time of formulation.

Convex optimization (vs nonconvex)When objective and constraints are convex.

How they operate?

- iterative: begin with an initial guess of the variable x and generate a sequence of improved estimates until they terminate, hopefully at a solution
- various strategies for moving from one iterate to the next
- can use information gathered at previous iterations
- make use of the first or second derivatives of the objective function

Properties of good optimization algorithms:

- Robustness: They should perform well on a wide variety of problems in their class, for all reasonable values of the starting point.
- ► Efficiency: They should not require excessive computer time or storage.
- Accuracy: They should be able to identify a solution with precision, without being overly sensitive to errors in the data or to the arithmetic rounding errors that occur when the algorithm is implemented on a computer.

Any questions?

Numerical Optimization, Jorge Nocedal and Stephen J. Wright.